

Year 3 – Net & Wall Games - Tennis

What it looked like last year...

- Master basic movements including running, jumping, throwing and catching.
- Develop balance, agility and co-ordination.

What it looks like next year...

- Develop racket control.
- Introduce backhand shot.
- Develop application of both forehand and backhand shots.
- Develop tactical play within game situations.

Vocabulary (Definitions)

Net

Racket

Court (area tennis is played on)

Forehand (arm out to the side you are holding the racket)

Tactics

Over-arm

Under-arm

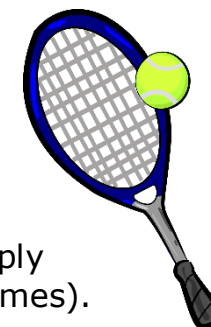
Rally (continuous play between two players)

Feed (throw ball to partner to hit)



Sequence of Learning

1. **Introduction to tennis: Outwitting an opponent** (I can consider the best place to throw the ball on the court).
2. **Creating space to win a point** (I can explore how to win a point in tennis).
3. **Consolidate how to win a game** (I can apply my knowledge of winning points into mini games).
4. **Introduce rackets** (I can use a racket).
5. **Introduce the forehand** (I can perform a forehand shot).
6. **Level 1 tournament** (I can bring together my learning and take part in a level 1 tournament).



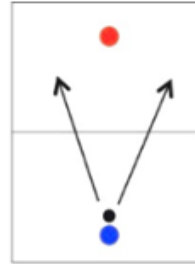
Cultural Capital

- To be able to understand how to win a game of tennis, and use a racket to perform a forehand shot.
- The real life knowledge that links is: body control and movement, hand-eye co-ordination, tactical thinking, teamwork.
- The jobs that it can be used in are: professional athlete, fitness instructor, sports coach or manager, sports official.

Outwitting an Opponent

Structure

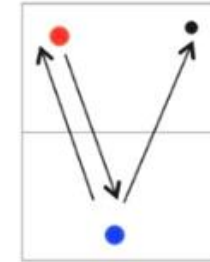
- Structure a mini court, using cones as a net.
- In pairs, pupils throw (underarm) the ball over the net into an open space, to try and beat their opponent.
- Pupils score a point if the ball bounces twice on the inside of their opponents court or their opponent throws the ball outside of the court.
- Pupils must throw (return) the ball from where they catch it.



1v1 Creating space at the sides

Structure

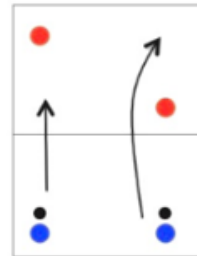
- Structure a mini court, using cones as a net.
- In pairs, pupils explore throwing the ball over net, to a corner at the back of the court using an underarm throw.
- The ball is only allowed to bounce once on their opponents side of the court.
- Pupils must throw (return) the ball from where they catch it.



1v1 Creating space at the front or back

Structure

- Structure a mini court, using cones as a net.
- Working in pairs, pupils explore throwing the ball over net, towards the back of the court and towards the front of the court creating space.
- The ball is only allowed to bounce once on their opponents side of the court.
- Pupils must throw (return) the ball from where they catch it.



Floor Tennis

Structure

- Structure a mini court, use one cone either side of the court as a net.
- In pairs, each pupil has a racket, pupils take turns to push the ball with the racket to the other side of the court.
- Start with a cooperative rally. How many times can each pair push the ball back and forth without making an error?
- Pupils must push (return) the ball from where they stop it.

